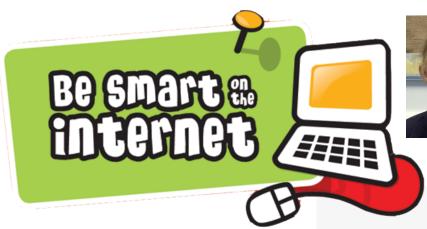
# Online Safety









Y6- Isla, Lily, Olawale and Toma





Y5- Christopher and Durotimi



## DIGITAL LEADERS

Our promise to you...

#### As Digital Leaders we will:

- Be good role models using online technology both in school and at home.
- Look after our equipment and encourage others to look after it too.
- Help teachers to set up their computing lessons.
- Be patient when teaching pupils and teachers our digital skills.
- Follow the SMART Rules at all times.



## How can I enjoy games online and keep safe?

Safe Meeting Acceptable Reliable Tell



### Keep your personal information safe!

If you wouldn't say it to a stranger on the street, don't share it with strangers on the internet...



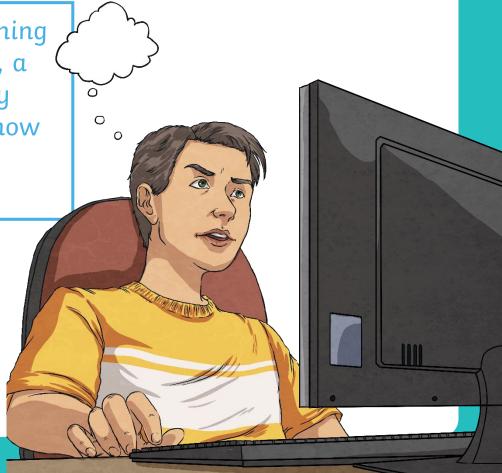
#### Don't meet up!

Online games can be a great place for chatting to your friends. Always know who you are talking to. If a person who you don't know ever asks you to meet up, say no and report it...



#### Accepting

Think before you accept something from someone online e.g. a file, a download, a picture etc. It may contain a virus. If you don't know who it's from, and it has an attachment... DELETE IT!



#### Reliable

Not everyone online is trustworthy. Somebody may be lying about their age and who they are. Make sure you know who you are talking to and use trustworthy sites and services to protect you and your computer.



#### Tell

Tell a parent, carer or trusted adult if someone, or something makes you feel worried or uncomfortable online. Also, tell someone if a friend of yours needs help online too.



### Lets see what you can remember....

- 1. What does the 'S' stand for in SMART?
- 2. If you are playing a game and someone asks to meet up with you, what should you do?
- 3. Who should you tell if something online makes you feel worried?
- 4. Who should you share your personal information with online?
- 5. Who is here to help you in school if you are worried about something online?
- 6. Not everyone online is t\_\_\_\_\_y.



